

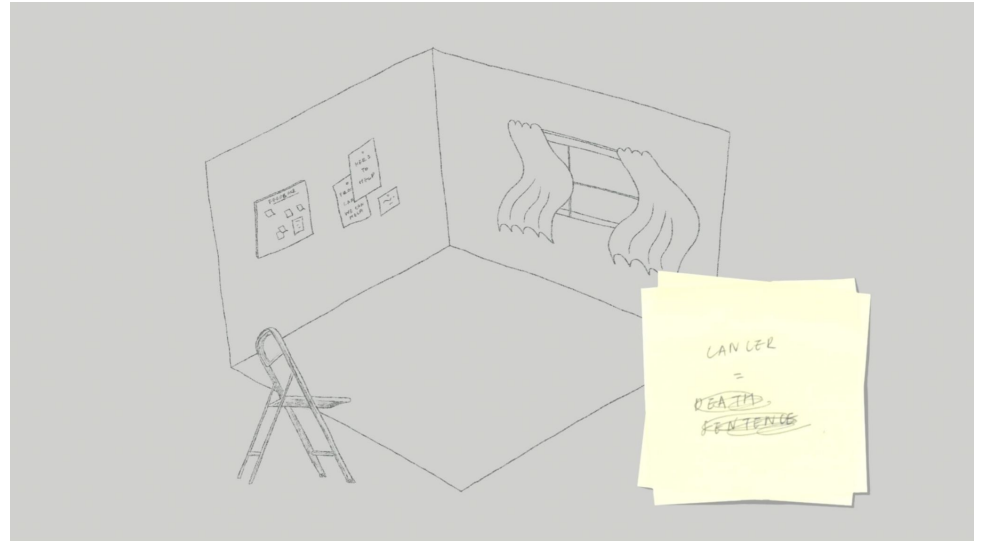
# Prostate Cancer Awareness for Black African and Black Caribbean Men

Final Interim

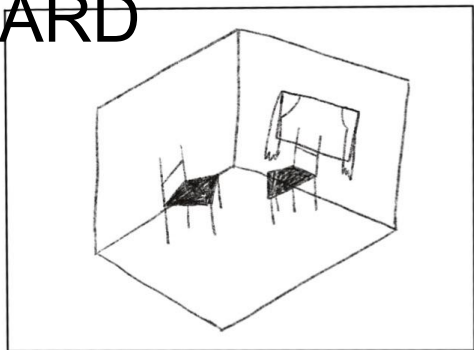
# CONCEPT

Represent the speakers and experiences through environment and inanimate objects. Starting from an emotionally negative outlook to a positive, hopeful experience. E.g sharing family stories.

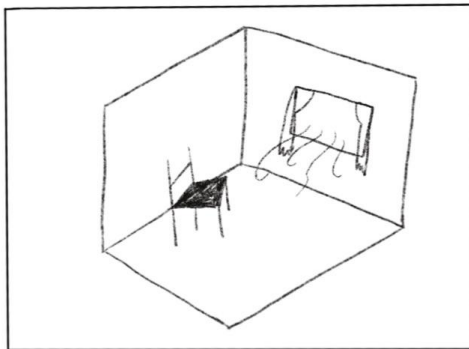
(see storyboard for details)



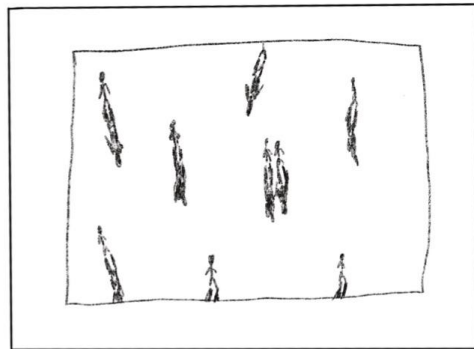
# STORYBOARD



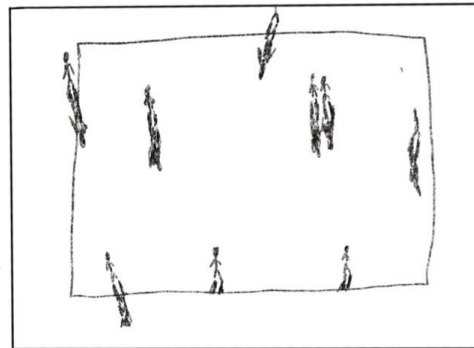
start off with hand-drawn medium, e.g. gouache, would automatically create a noble from the textures which matches the tone that we want for the beginning of the story.



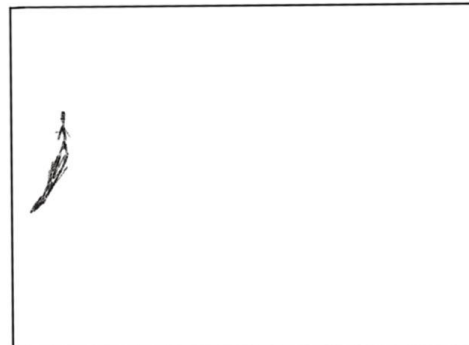
"We pretend it doesn't exist, that's probably the worst thing to do"



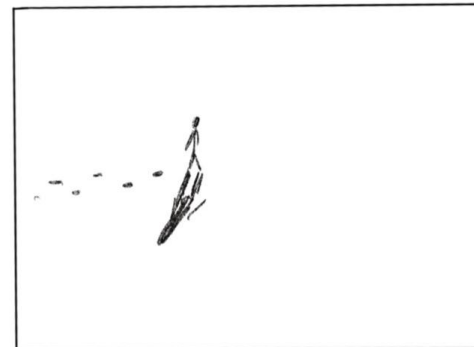
STATISTIC: 1 IN 4 BLACK MEN WILL GET PROSTATE CANCER.



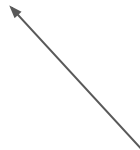
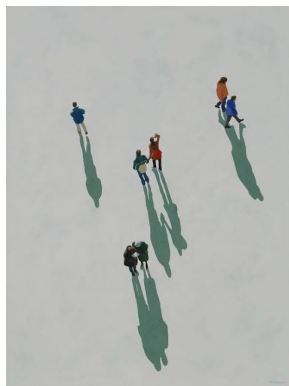
CROWD LEAVING THE SCREEN.  
"THEY JUST DISAPPEAR"

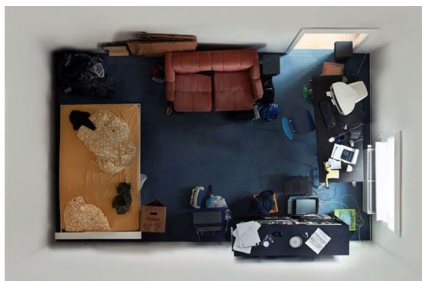


ONLY ONE PERSON FROM THE CROWD STAYS ON SCREEN.

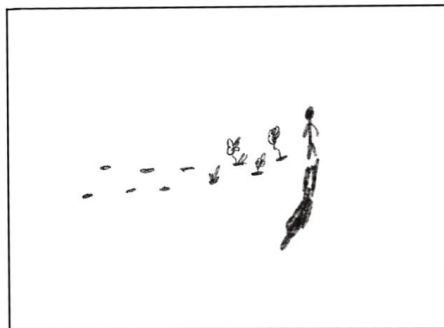


WALKING FORWARD LEAVING FOOTPRINTS.

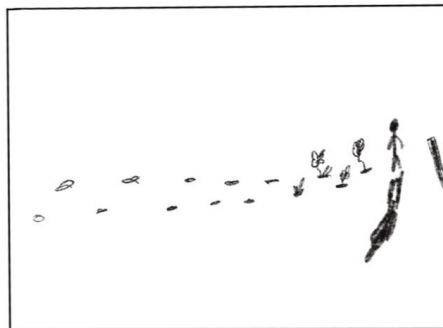




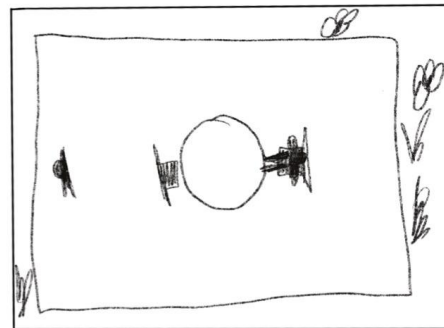
Birds-eyes view



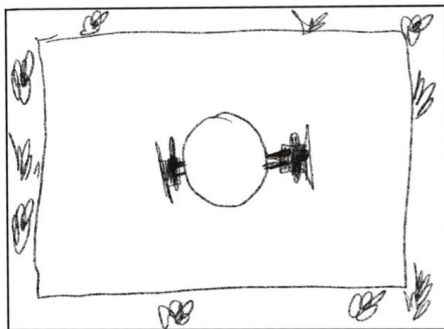
VEGETATION STARTS TO GROW ON THE  
FOOTSTEPS LEFT BEHIND.



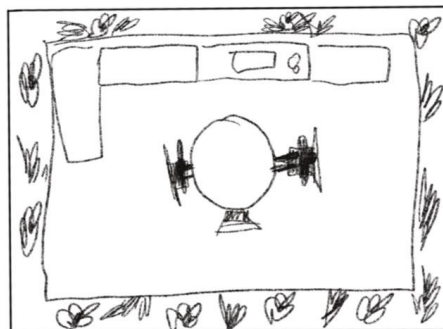
OPENS DOOR



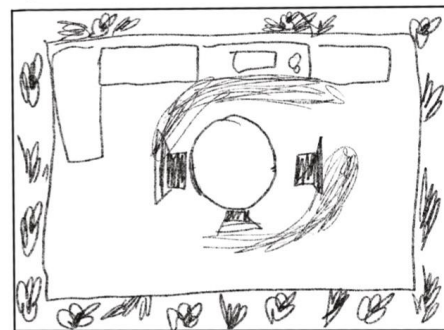
ENTERS AN EMPTY ROOM WITH  
2 CHAIRS, TABLE AND FAMILY  
MEMBER SITTING.  
VEGETATION STARTS TO GROW AS  
BORDER.



SITS DOWN WITH THE PERSON  
AND STARTS TO TALK

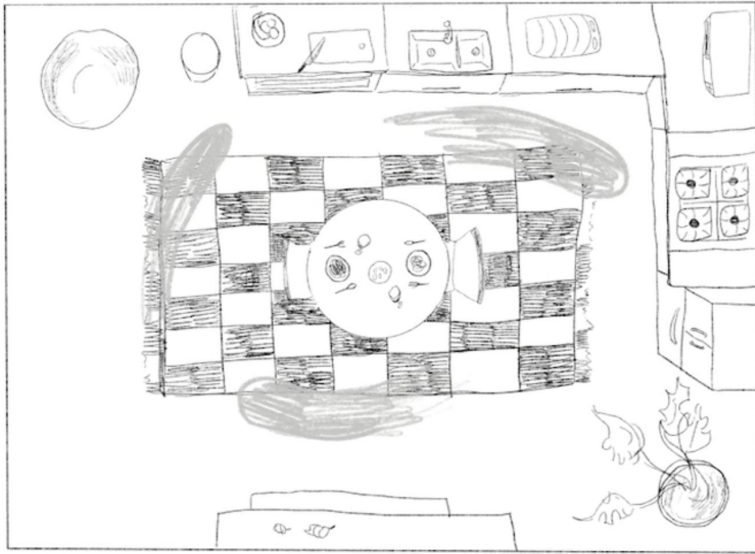


AS THEY TALK, THE ROOM STARTS  
TO FILL UP WITH FURNITURE  
AND CLUTTER.



SHOWS TIME LAPSE OF THE  
FAMILY.

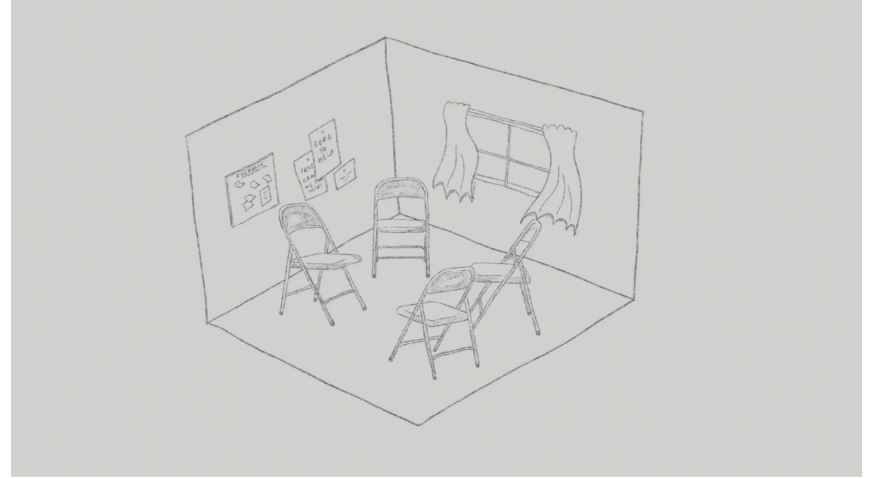
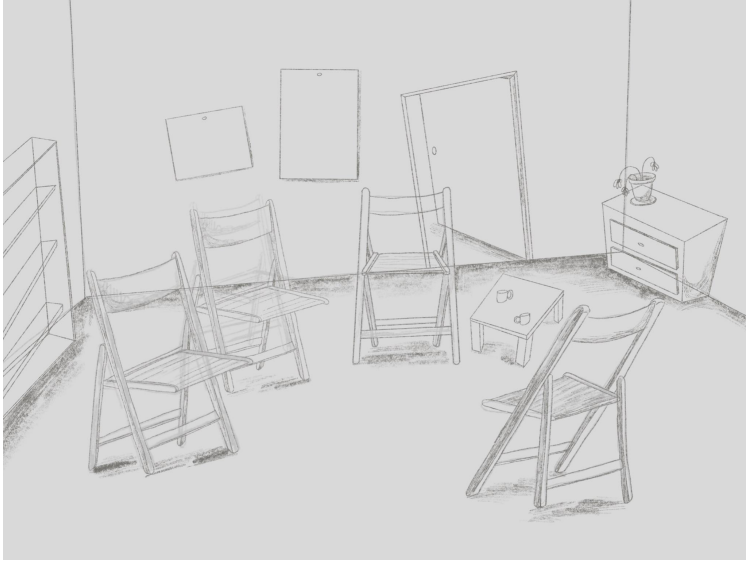
# IMPROVEMENTS



Changed from a time-lapse to a collage of events instead to show the pasting of time, since last time the time-lapse was confused as ghosts.

This stop-motion animation is still a test, we will be doing the final version with revised lighting, completed puppet and also a tiled flooring.

# IMPROVEMENTS



Edited the space to make it look more empty in reflection to the 'hopeless' feeling in the beginning

# ANIMATION

<https://youtu.be/4Q6zubbXZ8s>



# SCHEDULE

- Finish all modeling and stop motion animation by Friday (20th)
- All digital and traditional animation to be done by Monday (23rd)
- Final audio and animation editing done on Tuesday and Wednesday (24th-25th)